

JERIMY BROWN/

4126 Fern Ave, Broomfield, CO 80020 • 720.299.4940 • jerimy@comcast.net

WORK/

Portfolio/ <http://www.jer1my.com> • **Dribbble/** <https://dribbble.com/Jer1my> • **500px/** <https://500px.com/jerimy>

CURRICULUM VITAE/

Dynamic, detail-oriented creative/developer with 20+ years of outstanding achievement in designing, developing, and managing creative solutions. Qualified by effectively identifying and/or shaping brands and experiences for clients' target audiences, and the effective implementation of those solutions in a variety of media and roles. The success of which has relied heavily upon collaboration with other people or teams, and the ability to successfully function and grow in fast-paced, fluctuating environments.

EXPERIENCE/

09/2016 – PRESENT Rocky Mountain DataCon Denver, CO

Creative Director:

Leading the traditional and digital experience design for all RMDC 2016 creative needs.

08/2015 – PRESENT AgilData Denver, CO

Developer Experience Engineer/Creative Director:

My role at AgilData started as a Developer Experience Engineer, where I was initially brought to the team to oversee the developer experience of our dev tools, whether that be the branding of the different products, the UX/UI considerations of the tools' interface, or the documentation of their install and use. As the company pivoted, I moved more into a Creative Director role. I managed all aspects of the companies identity, including rebranding/redesigning all marketing materials from traditional to digital and the implementation of these new standards across all customer touch points.

10/2014 – 08/2015 NCC Group San Francisco, CA

Senior UX/UI Designer:

Responsible for designing and developing engaging Online and Mobile experiences for all internal and external NCC products. This position required strong problem-solving skills and self-direction with the ability to communicate and collaborate with the Dev, SOC, Product and Marketing teams. Responsible for driving the visual and interaction direction and execution from start to finish.

05/2013 – 10/2014 Finish Line Boulder, CO

Sr. Art Director:

Responsible for leading and mentoring a team of internal and contract creatives on all omni-channel directives. My team was responsible for conceiving and creating innovative solutions for our customers. I set creative direction and provided guidance to the rest of the team throughout the process, and acted as liaison between our team and others. I was the strategic and conceptual leader, which required a deep understanding of all technologies and design principals at work on projects, as well as staying on top of any emerging technologies that could become future solutions.

05/2011 – 05/2013 Mondo Robot Boulder, CO

Sr. Art Director:

Responsible for conceptualizing and executing on a wide variety of creative materials. In a smaller boutique like Mondo, that might be anything from branding, to interaction design, wireframes, web design, 3d, motion, etc.(whatever it takes) and would include all processes and/or asset creation for client deliverables. In smaller teams, it becomes even more important to mentor and be a source of inspiration to the rest of the creative team.

12/2008 – 05/2011 Factory Design Labs Denver, CO

Sr. Art Director:

Responsible for leading and mentoring junior designers, as well as producing inspired creative solutions for clients, making Factory Design Labs an indispensable partner to those clients. Helped build brands and brand recognition through creative concepting and application. Maintained and/or managed design directives from start to finish, whether that was between internal teams, or outside vendors, and in many cases, both.

06/2008 – 12/2008 Crispin Porter + Bogusky Boulder, CO Sr. Interactive Designer

03/2006 – 06/2008 Texture Media Boulder, CO Art Director

07/2004 – 01/2006 NOD interactive Boulder, CO Art Director

01/2002 – 07/2004 Leopard Boulder, CO New Media Specialist

05/1999 – 10/2001 Level 3 Communications Denver, CO Art Director

01/1997 – 05/1999 Vannevar New Media Houston, TX New Media Designer

SKILLS/

COMPUTER/

Adobe Creative
Cloud(All)/ Sketch/
Maxon/ RealFlow/
Discreet/ Sony/ Apple/
Microsoft/

Basically, whatever it
takes to get the job
done ;). Proficient on
both MAC and PC.

CREATIVE/

Concepting/ Usability
& Wireframing/
Interactive & Print/
Logo & Identity/
Typography/ Icons &
Information Systems/
Storyboarding/
Illustration/ Motion/
Audio Editing &
Production/ Some 3D

DEVELOPMENT/

Expert: HTML/ CSS/
JavaScript/ jQuery/
WordPress / Pivotal
(Agile Processes)/
Intermediate: Sass/
Less/ Ruby/ Ember/
Play/ Gulp/ Git/ NPM/
Node/ Jekyll/
Beginner:
Objective-C/ Java/
Angular/

MANAGEMENT/

Team Building/
Leadership/
Problem Solving/
Communication/
Adaptability/
Time Management/
Presentation/

ACCOLADES/

AWARDS/

07/2008 WEBBY - Peoples Voice - AEG &
National Geographic's King Tut web site
01/2005 Society For Technical Communications
Best of Show - IBM Tivoli City
04/2004 One Show - IBM Printing Systems CD
04/2004 One Show - Terraspring Flash demos
04/2003 BMA - Silver - eSoft web site
09/2002 DAF - eSoft banner ad campaign
04/2002 ADCD - Silver - Terraspring Flash Demo

FEATURES/

2013 The Denver Egotist (#TalentLivesHere)
2012 Bordo Bello Art Fundraiser
2011 Hangar 51 (First Friday Gallery Showing
Denver, CO)
2011 Comm Arts Illustration Annual 52
2011 Bordo Bello Art Fundraiser
2010 Art Crank Poster Show
2009 Art Crank Poster Show
2009 Bordo Bello Art Fundraiser

REFERENCES/

DAN LYNN/

CEO @ AgilData
Chair, Rocky Mountain DataCon
Organizer, Boulder/Denver Big
Data User Group

dan.lynn@agildata.com

303.931.6251

KIM HILL/

PM @ AgilData

kimberlyhill@gmail.com

480.323.9807

MILES FENN/

Creative Director @ Layer3 TV

miles@layer3tv.com

720.810.4298